# Terrific .NET Testing Tips & Tricks

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#### Overview

- ► Why?
- Libraries
- xUnit test execution order and fixtures
- Coding demo
  - ► Testing philosophy (naming, test structure, and more)
  - Setup tips
  - Assertion tips
  - ► Testing data tips

## Why?

"Always code as if the guy who ends up maintaining your code will be a violent psychopath who knows where you live." - John F. Woods

- Lots of opinions online around testing
- Need to know what to look for to search for something
- Learned experience
- New to testing can be a short primer with some patterns
- Experienced testers can pick up at least one thing

#### Libraries

- xUnit
- NSubstitute
- AutoFixture
- RichardSzalay.MockHttp
- FluentAssertions
  - actualValue.Should().BeEquivalentTo(expectedValue)
  - https://fluentassertions.com/objectgraphs/

#### Parallelism in xUnit

- Test collections
- By default, each class is a test collection
  - ► Tests within a collection run in sequence
  - ► Collections run parallel with one another
- Shared state
  - ► IClassFixture<T>
  - [CollectionDefinition] + ICollectionFixture<T> + [Collection]
- https://xunit.net/docs/shared-context
- https://xunit.net/docs/running-tests-in-parallel

# Coding demo



### Recap

- xUnit parallelism
- xUnit, Nsubstitute, Autofixture, FluentAssertions, RichardSzalay.MockHttp
- Testing philosophy + patterns
- CombinatorialData
- MemberData, TheoryData, ClassData
- BeEquivalentTo + extension method

## Thank you!

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